



FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY

WABASH COUNTY YMCA 3 on 3 RULES & REGULATIONS

PRE-GAME

1. Teams should be at in the gym 10 minutes before the scheduled game time and stay there until your game is played.
2. Only teams scheduled to play are allowed to occupy the court at the scheduled time.

OFFICIALS AND DUTIES

Games will be observed by the court supervisor. This will be "call your own fouls" and will be an honor system. Disputes or questions on interpretation are settled by the court supervisor.

PLAYERS AND SUBSTITUTIONS

1. Each team must have their official roster submitted by the predetermined entry deadline. Additions and/or changes may be made by contacting the Y Sports Director 24 hours prior to the team's next game. No changes will be allowed after a team's third scheduled game.
2. A game may be played with a minimum of two (2) players.
3. Player substitution is permitted during any dead ball situation. Players must "check-in" at a dead ball. In case of obvious injury, injured player must sit out at least until the next dead ball.

TIME LIMIT/SCORING

1. All games will have a 25-minute time limit. Court supervisor will start all games simultaneously.
2. No time outs are permitted.
3. A field goal is worth 1 point, beyond the arc is worth 2 points. *The player shooting must have both feet completely behind the arc when initiating the attempt.*
4. Games will be to 20 points win by 2, up to a maximum of 25 points. (example: 20-18, 23-21, 25-24)
5. The team leading at the end of the 25-minute time limit will be declared the winner.
6. If the game is tied after the time limit, and no team has reached the required number of points to win the game, the court supervisor will flip a coin to determine team possession. The first team to score will win the game.

POSSESSION

1. After all successful shots, the ball must be checked by the defense and passed in by the offense.
2. All jump balls go to the defensive team.
3. The ball must be "taken back" to behind the free throw line extended on every change of possession. "Taking back" means both feet and the ball behind the take back line.

Violation occurs only if a basket is made by the team failing to properly “take it back”, and will result in loss of point scored and possession of the ball will go to the other team. If the ball is not “taken back” and then advanced, any other violation, common foul, offensive foul, intentional, flagrant or technical foul called will be honored. Exception: If a player is fouled in the act of shooting and makes the basket prior to properly “taking it back”, the foul will be honored; however, no points will be awarded.

FOULS AND FREE THROWS

1. All Shooting fouls will be handled in the following manner: One (1) free throw will be awarded to the fouled player, even if fouled in the act of attempting a shot from behind the 2-point line.
*FREE THROW OPTION: in any free throw situation, (including technical fouls), the designated shooter may at his or her option choose to shoot from the free-throw line (15 ft.) for one (1) point, or from behind the 2-point line for 2 points. In either case, the player shooting must have both feet completely behind the line when initiating and completing the attempt. If the 2-point shot is chosen, the non-shooting team will be awarded possession on the ensuing throw-in regardless of whether the shot is successful or not (Exception: technical fouls).
2. Any player constantly fouling the other team will be “fouled out” of the game by the court supervisor. Team captains should make the court supervisor aware of any player in violation.

TECHNICAL FOULS – PLAYER MISCONDUCT, FLAGRANT AND INTENTIONAL FOULS

1. DEFINITION: The court supervisor may assess a Technical Foul for any misconduct, flagrant, or intentional fouls committed by a player(s). This may include:
 2. A contact foul intended to hurt an opponent, fan or the official
 3. Vulgar or verbally abusive behavior
 4. Fighting / throwing a punch
 5. Other misconduct deemed inappropriate by the court supervisor (e.g. intentionally kicking the ball, etc....).

PENALTY: Any player committing a technical foul is automatically ejected from that game and his/her team’s next game. The Team Captain may designate the player to shoot. The Offended Team will retain possession of the ball whether the shots are made or missed.

*Misconduct by a player and/or team while playing in their final game of the league and/or tournament or after already being eliminated from competition and/or while acting as a “spectator” at another game(s), may jeopardize that player and/or team from further participation in that tournament and/or future events at the discretion of the Program Director.